2023 VES Award Nomination, Outstanding Effects Simulations In A Photoreal Feature for <u>Fantastic</u> <u>Beasts: The Secrets of Dumbledore</u>

2022 Emmy Award Winner, Outstanding Special Visual Effects In A Season Or A Movie for <u>The Book of</u> <u>Boba Fett</u>

2022 Emmy Award Nomination, Outstanding Special Visual Effects In A Single Episode for <u>Snowpiercer</u> Season 3, "A Beacon For Us All"

2022 VES Award Nomination, Outstanding Animated Character in a Photoreal Feature for <u>Venom: Let</u> <u>There be Carnage</u>

2021 Annie Award Winner, Best Character Animation - Live Action for The Mandalorian

2021 VES Award Nomination, Outstanding Compositing in an Episode for The Mandalorian

2020 Emmy Award Nomination, Outstanding Special Visual Effects for <u>Lost in Space</u> Season 2, "Ninety-Seven"

2020 Leo Award Nomination, Best Visual Effects Short Drama for Alien: Ore

2020 Annie Award Nomination, Best Character Animation - Live Action for <u>Game of Thrones</u> Season 8, "The Long Night" – Dance of the Dragons

2019 HPA Award Winner, Outstanding Visual Effects Episodic for <u>Game of Thrones</u> Season 8, "The Bells"

2019 Emmy Award Winner, Outstanding Special Visual Effects for <u>Game of Thrones</u> Season 8, "The Bells"

2019 Leo Award Nomination, Best Visual Effects in a Motion Picture for Tully

2019 VES Award Winner, Outstanding Animated Character in an Episode or Real-Time Project for <u>Lost</u> <u>in Space</u> Season 2, "Humanoid"

2019 VES Award Nomination, Outstanding Effects Simulations in an Episode, Commercial, or Real-Time Project for *Lost in Space* Season 2, "Jupiter is Falling"

2018 Emmy Award Nomination, Outstanding Special Visual Effects for <u>Lost in Space</u> Season 1, "Danger, Will Robinson"

2018 VES Award Winner, Outstanding Animated Character in an Episode or Real-Time Project for <u>Game</u> <u>of Thrones</u> Season 7, "The Spoils of War; Drogon Loot Train Attack"

2017 VES Award Nomination, Outstanding Created Environment in an Episode, Commercial, or Real-Time Project for <u>Game of Thrones</u> Season 6, "The Winds of Winter", Citadel

2016 VES Award Nomination, Outstanding Animated Performance in a Photoreal Feature for Chappie

2016 VES Award Nomination, Outstanding Created Environment in a Photoreal Feature for <u>Jurassic</u> <u>World</u>

2014 VES Award Nomination, Outstanding Created Environment in a Live Action Feature and Outstanding Compositing in a Feature for *Elysium* 

2014 Leo Award Winner, Best Visual Effects Motion Picture for Elysium

2013 VES Award Nomination, Outstanding Supporting Visual Effects in a Feature Motion Picture for Zero Dark Thirty

2012 VES Award Nomination, Outstanding Animated Character in a Live Action Feature Motion Picture for Edvard/Adam in <u>The Thing</u>

2010 Academy Award Nomination, Best Achievement in Visual Effects for District 9

2010 BAFTA Award Nomination, Best Special Visual Effects for District 9

2010 VES Award Winner, Outstanding Compositing in a Feature Motion Picture for District 9

2010 VES Award Nomination, Outstanding Visual Effects in a Visual Effects Driven a Feature Motion Picture for <u>District 9</u>

2010 VES Award Nomination, Outstanding Animated Character in a Live Action Feature Motion Picture for <u>District 9</u>

2010 Emmy Award Nomination, Outstanding Special Visual Effects For A Series for <u>Stargate Universe</u>, "Space"

2010 Leo Award Nomination, Best Visual Effects in a Dramatic Series for Stargate Universe, "Space"

2005 VES Award Winner, Outstanding Performance by an Animated Character in a Live Action Broadcast Program for <u>Kingdom Hospital</u>

2005 VES Award Nomination, Outstanding Visual Effects in a Broadcast Series for <u>Stargate SG-1</u>, "Lost City" Part 2

2005 Gemini Award Nomination, Best Visual Effects for Stargate SG-1, "Redemption" Part 2

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for Dead Like Me Pilot

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Lost City" Part 2

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Kingdom Hospital</u>, "They Kingdom Come" Pilot

2003 VES Award Nomination, Best Character Animation in a Live Action Televised Program, Music Video or Commercial for <u>Stargate SG-1</u>, "Revelations"

2003 Gemini Award Winner, Best Visual Effects for Stargate SG-1, "Revelations"

2003 Leo Award Nomination, Best Visual Effects of Dramatic Series for <u>Stargate SG-1</u>, "UnNatural Selection"

2002 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Revelations"

2002 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Enemies"

2002 Gemini Award Nomination, Best Visual Effects for Stargate SG-1, "Enemies"

2002 Leo Award Nomination, Best Visual Effects of Dramatic Series for Stargate SG-1, "Revelations"

2001 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Small Victories"

2001 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Exodus"

2001 Gemini Award Nomination, Best Visual Effects for Stargate SG-1, "Exodus"

2001 Leo Award Nomination, Best Visual Effects of Dramatic Series for Stargate SG-1, "Small Victories"

2000 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for <u>Stargate SG-1</u>, "Nemesis"